

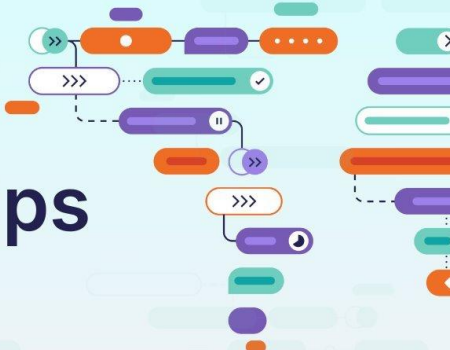
SecDevias – Generative AI for Code Vulnerability Repair

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Cientista Chefe Netconn*

2024

Global DevSecOps Report



How are you using AI today?

1. Code generation and code suggestions/completion (47%)
2. Explanations of how a piece of code works (40%)
3. Summaries of code changes (38%)
4. Chatbots that allow users to ask questions in documentation using natural language (35%)
5. Summaries of code reviews (35%)

67% of respondents said their software development lifecycle is mostly or completely automated.

67%

Top changes that could be made to improve developer satisfaction, according to developers

Increased automation

27%

Improving collaboration

24%

Better pay

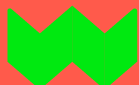
24%

Use of AI assistants

23%

More flexible work arrangements, such as remote or hybrid work

22%



26

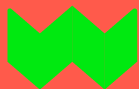
Workshop
RNP

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Today:

- Code Security Processes
- Devs need to deal with Features and Vulnerabilities
- Need for Custom CI/CD pipelines
- Need for Rare DevSecOps Professionals
- Security Focus is on Firewalls



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Economic Value: Study by Google (Vuln. Fixes): 40% addition team

of the calculation for a mid-sized project, on an annual basis, using Google's numbers.

| | | |
|---|---|-------------|
| Source Lines of Code (KSLOC) Generated Per Year | | 200 |
| Average Bugs Per 1000 SLOC | x | 8 |
| Number of Bugs in Code | = | 1600 |
| Average Cost to Fix a Bug | x | \$1,500 |
| Total Yearly Cost of Bug Fixing | = | \$2,400,000 |
| Year Cost of an Engineer | / | \$150,000 |
| Number of Engineers Consumed with Bug Fixing | = | 16 |
| Engineering Team Size | / | 40 |
| Percentage of Staff Used for Bug Fixing | | 40% |

Gigantesca
Necessidade

How To Calculate The Cost Of Bug Fixes

As software engineering managers, we want to know the cost of fixing bugs in our current team and project. Quantifying the cost of fixing vs. preventing bugs, by Lynda Gaines gives us a good example on how to do exactly this. She takes a look at Google's average defect rates and costs from 2012. But, we can plug in our own numbers to determine our cost to fix a bug:

Measurement:

Average Time to Fix a Bug

Average Fully-Loaded Hourly Rate of Engineer*

Base Cost to Fix a Bug

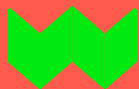
Plug in Your Own #'s

15 hours

* \$68.83

= \$1032

Em Dolares
Considerar PPP 2.5



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SECDEVIAS

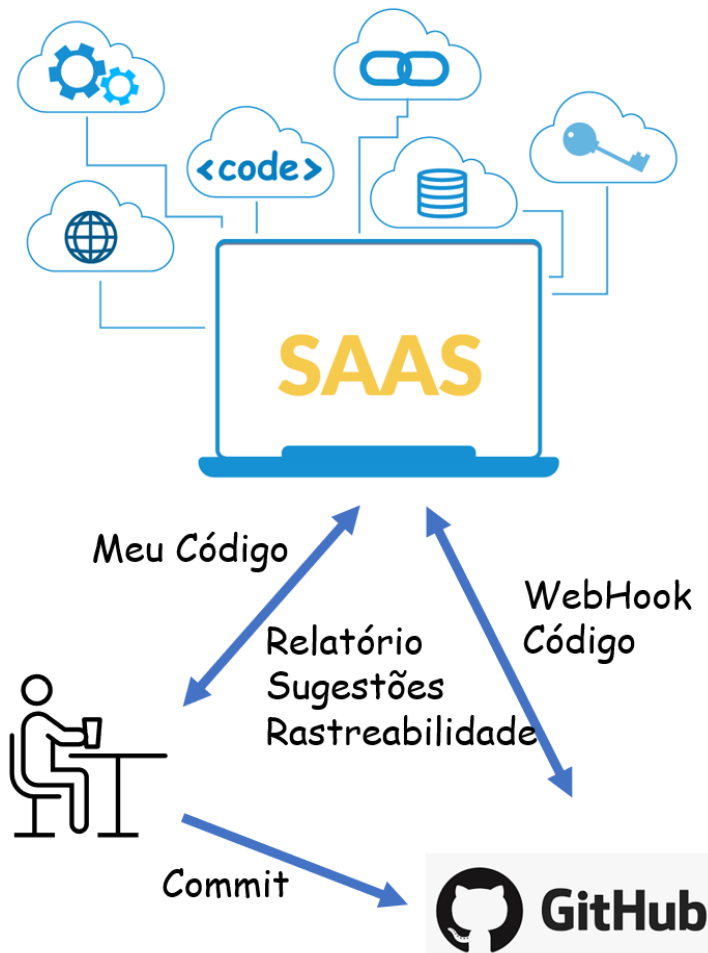
Automatic Pipeline Creation

Natural Language Improved with
Examples Reports (CWE/CVE)

GPT and Transformer Based AI
Scan of Vulnerability

Suggestions to Improve Code

Flexible SaaS: On-Prem and
Cloud-Based



CD Início Planos Pontuação

DEVias

Bem vindo, Tester1

2249 Vulnerabilidades encontradas nos últimos 30 dias.

0 Vulnerabilidades resolvidas.

Tester1

- Meu Perfil
- Meus Projetos
- Configurações
- Sair

Fazer Login

Email

tester1@test.com

Senha

Entrar

[Esqueci minha senha.](#)

[Não possui conta? Cadastre-se.](#)

Estadísticas

Distribuição de Vulnerabilidades por Tipo

100% SAST

Distribuição de Vulnerabilidades por Severidade

31.0% Crítica

39.0% Alta

29.0% Média

1.0% Baixa

0.0% Informativa

Histórico de Vulnerabilidades

022

Jan Feb Mar Abr Mai Jun Jul Ago Set Out Nov Dez

1. Múltiplas Ferramentas
2. Esteira para Esteira
3. Dashboard Holístico do Desempenho
4. Relatório em Português
5. Classificado por Criticidade
6. Evolução do Projeto

CD Início Planos Pontuação

Relatório: gitlab-hook-test-12

Generated By Admin User (admin) on 09/22/2022 03:34AM UTC

181 vulnerabilidades encontradas

Ordenar por ▼

Crítica Média Informativa

1

Redirecionamento de URL para site não confiável ('Open Redirect')

Tipo: SAST

Tempo para resolver: 7 dias

Descrição:

Um parâmetro http pode conter um valor de URL e fazer com que o aplicativo da Web redirecione a solicitação para a URL especificada. Ao modificar o valor do URL para um site mal-intencionado, um invasor pode iniciar com êxito um golpe de phishing e roubar as credenciais do usuário. Como o nome do servidor no link modificado é idêntico ao do site original, as tentativas de phishing têm uma

projeto-gitlab-1

Versão 5
06/02/2023 04:43PM UTC

Versão 4
08/12/2022 02:58AM UTC

Versão 3
28/10/2022 11:52PM UTC

Versão 2
28/10/2022 11:34PM UTC

Versão 1
28/10/2022 10:15PM UTC

projeto-gitlab-1

Última atualização em 06/02/2023 04:43PM UTC

| Histórico | Data | Vulnerabilidades |
|--------------------------|------------------------|------------------|
| Versão 5 Mais recente | 06/02/2023 04:43PM UTC | 92 |
| Versão 4 | 08/12/2022 02:58AM UTC | 76 |
| Versão 3 | 28/10/2022 11:52PM UTC | 76 |
| Versão 2 | 28/10/2022 11:34PM UTC | 76 |
| Versão 1 | 28/10/2022 10:15PM UTC | 76 |

Log de Modificações

(Exemplo) Vulnerabilidade #205 marcada como falso positivo

Severidade

Crítica 0

Alta 4

Média 55

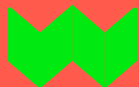
Baixa 9

Informativa 8

Vulnerabilidade #10533 resolvida.

<https://www.dropbox.com/s/acmadw335wd0w0t/demo-secdevias.mp4?dl=0>

<https://www.dropbox.com/s/5vxsvg4ndlz9zhk/demo3-secdevias.mp4?dl=0>



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MINISTÉRIO DA DEFESA
COMANDO DA AERONÁUTICA
INSTITUTO TECNOLÓGICO DE AERONÁUTICA
PRÓ-REITORIA DE PESQUISA E RELACIONAMENTO INSTITUCIONAL

Ofício nº 1646/IPR São José dos Campos, 24 de setembro de 2024.
Protocolo COMAER nº 67750.006330/2024-82

Do Pró-Reitor de Pesquisa e Relacionamento Institucional
Ao Chefe da IEC

Assunto: Registro de Software.

É com grande satisfação que a Pró-reitoria de Pesquisa e Relacionamento Institucional parabeniza a equipe pelo desenvolvimento e registro do software **SECDEVIAS**, expedido em 16 de julho de 2024 pelo Instituto Nacional de Propriedade Industrial (INPI). Este marco é uma importante conquista para a comunidade acadêmica e tecnológica.

O **SECDEVIAS** se destaca como uma solução inovadora, alinhada às linhas de pesquisa estratégicas do ITA nas áreas de segurança cibernética e desenvolvimento de software seguro. Sua capacidade de gerar relatórios detalhados que identificam vulnerabilidades contribui significativamente para a redução da superfície de ataque em sistemas críticos, fortalecendo a segurança.

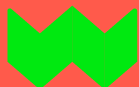
Parabenizamos especialmente o PROF. DR. CESAR AUGUSTO CAVALHEIRO MARCONDES (Docente do ITA), LEONARDO SILVEIRA (membro do DroneComp Research Group), RINA CHEN CARVALHO (aluna à época) e os demais membros da equipe: RICARDO SANT'ANA, EMERSON ROGÉRIO ALVES BAREA, YURI RODRIGUES FIALHO, MANUEL LUÍS DA COSTA FURTADO CORREIA.

Nossa Instituição se orgulha em apoiar iniciativas como o **SECDEVIAS**, que reafirmam nosso compromisso com a inovação e a segurança digital, fortalecem a colaboração entre academia e indústria, e impulsionam o avanço da ciência e tecnologia no Brasil.

Reiteramos nossos votos de sucesso contínuo à equipe, certos de que este registro representa apenas o início de novas e significativas realizações.

MAURICIO VICENTE DONADON, Prof. Dr.
Pró-Reitor de Pesquisa e Relacionamento Institucional





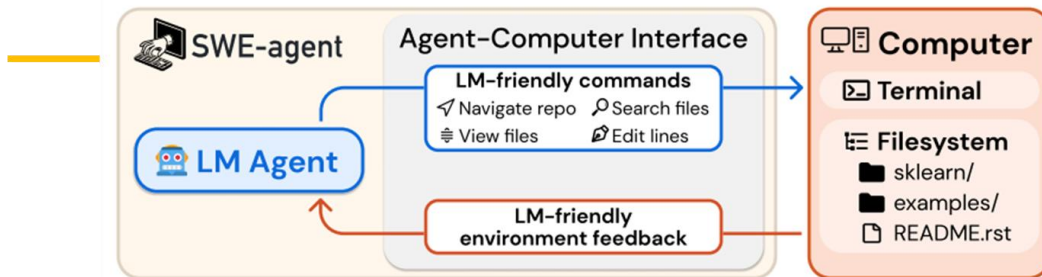
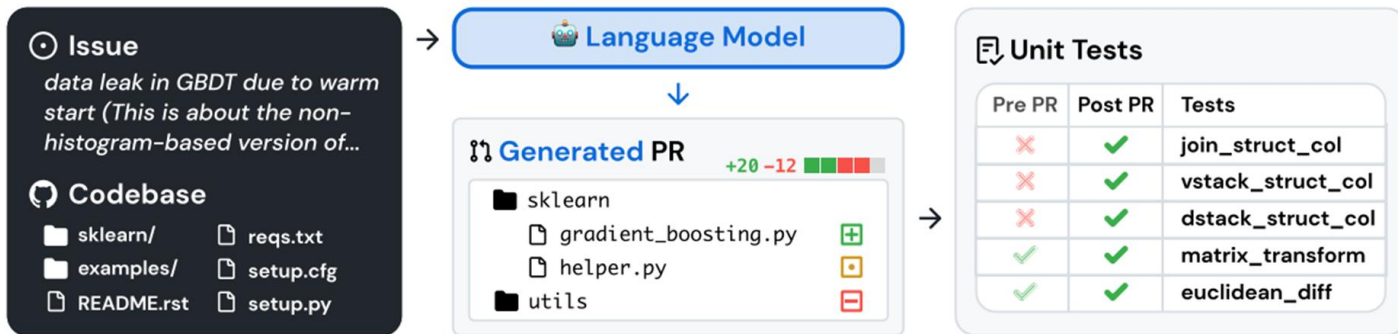
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Future

SWE-BENCH: CAN LANGUAGE MODELS RESOLVE REAL-WORLD GITHUB ISSUES?



System

SETTING: You are an autonomous programmer, and you're working directly in a terminal with a special interface.

The special interface consists of a file editor that shows you 200 lines of a file at a time. In addition to typical bash commands, you can also use the following commands to navigate and edit files.

COMMANDS:

set_cursors <start_line> <end_line> - sets the start and end cursors to the line numbers
open <path> [<line_number>] - opens the file at the given path in the editor. If line_number is provided, the window will be centered on that line
scroll_down - moves the window down 200 lines
scroll_up - moves the window up 200 lines
goto <line_number> - moves the window to show <line_number>
get_symbols [<path>] - gets all of the symbols in the given file (defaults to the current directory if no file is provided)
create <filename> - creates and opens a new file with the given name
submit - submits your current code and terminates the session
edit <replacement_text> - replaces *all* of the text between the START CURSOR and the END CURSOR with the replacement text. The replacement text is terminated by a line with end_of_edit on it. All of the <replacement_text> will be entered, so make sure the indentation is formatted properly. To enter text at the beginning of the file, use the following command:

with the replacement text. The replacement text is terminated by a line with end_of_edit on it. All of the <replacement_text> will be entered, so make sure the indentation is formatted properly. To enter text at the beginning of the file, use the following command:

Environment

We're currently solving the following issue within our repository. Here's the text:
ISSUE:
TimeDelta serialization precision
Hi there!

I just found quite strange behaviour of 'TimeDelta' field serialization

```
'''python3
from marshmallow.fields import TimeDelta
from datetime import timedelta
```

```
td_field = TimeDelta(precision="milliseconds")
```

```
obj = dict()
obj["td_field"] = timedelta(milliseconds=345)
```

```
print(td_field.serialize("td_field", obj))
```

Output of this snippet is '344', but it seems that '345' is correct.

Looks like a rounding issue here: <https://github.com/marshmallow-code/marshmallow/blob/dev/src/marshmallow/fields.py#L1474>

SWE-Agent

Now let's run the code to see if we see the same output as the issue:

```
python reproduce.py
```

```
344
```

```
(Open file: /marshmallow-code__marshmallow/reproduce.py)
(Current directory: /marshmallow-code__marshmallow)
bash-$
```

SWE-Agent

We are indeed seeing the same output as the issue. The issue suggests looking at line 1474 of the 'fields.py' file to see if there is a rounding issue. I will open the 'fields.py' file and navigate to line 1474 to see the relevant code. I should find the 'fields.py' file in the repository. It is likely that the file is in the 'src/marshmallow' directory, but we should check to be sure.

```
ls -F
```

```
AUTHORS.rst
CHANGELOG.rst
CODE_OF_CONDUCT.md
CONTRIBUTING.rst
LICENSE
MANIFEST.in
```

```
NOTICE
README.rst
RELEASING.md
azure-pipelines.yml
docs/
examples/
performance/
pyproject.toml
reproduce.py
setup.cfg
setup.py
src/
tests/
```

SWE-Agent

To fix this issue, we should ensure that the division results in a float, and then round the result to the nearest integer before converting it to an int. This should preserve the milliseconds precision as expected. Let's make the necessary edit to the code.

```
edit
return int(round(value.total_seconds() / base_unit.total_seconds())) # round to nearest int
end_of_edit
```

Environment

Your proposed edit has introduced new syntax error(s). Please understand the fixes and retry your edit command.

ERRORS:

```
- E999 IndentationError: unexpected indent
```

This is how your edit would have looked if applied

```
[File: /marshmallow-code__marshmallow/src/marshmallow/fields.py (1997 lines total)]
(1468 more lines above)
1469:         super().__init__(**kwargs)
1470:
1471:     def serialize(self, value, attr, obj, **kwargs):
1472:         if value is None:
1473:             return None
1474:         base_unit = dt.timedelta(**{self.precision: 1})
1475: return int(round(value.total_seconds() / base_unit.total_seconds())) # round to nearest int
1476:
1477:     def deserialize(self, value, attr, data, **kwargs):
1478:         try:
1479:             value = int(value)
(517 more lines below)
-----
```

SWE-Agent

My edit command did not use the proper indentation, I will fix my syntax in this follow up edit command.

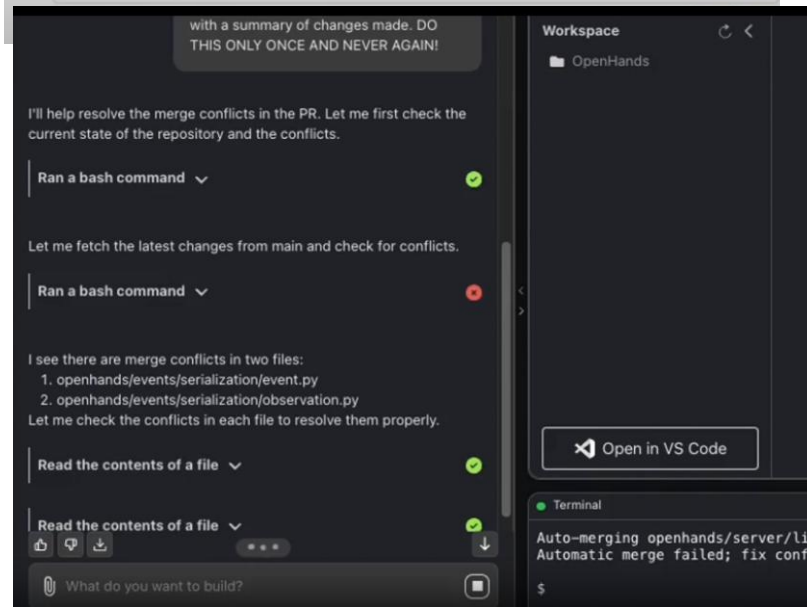
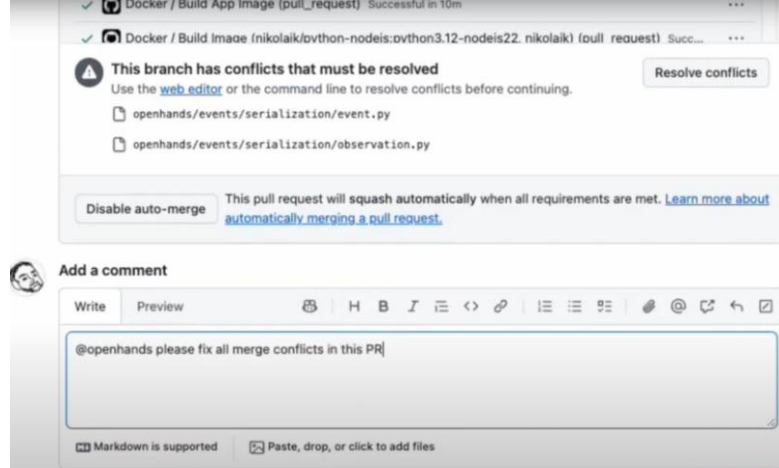
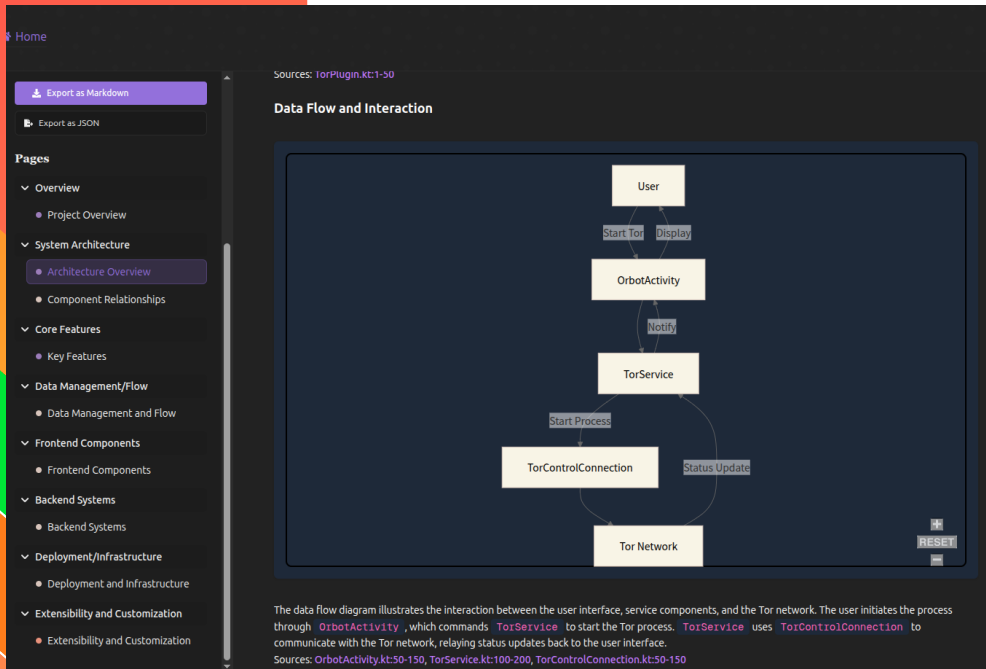
```
edit
return int(round(value.total_seconds() / base_unit.total_seconds())) # round to nearest int
end_of_edit
```

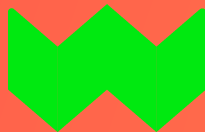
SecDevias Evolution

Integration with
Open Deep Wiki

Integration with
OpenHands
Resolver

Deep Tech: 3
Journal Papers
(Interpretability
Models, Spectrum
of Prompts,
Reductio ad
Absurdum,





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OBRIGADO (A)!

Cesar Marcondes

<https://br.linkedin.com/in/cesarmarcondes>



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